



Spearhead Showdown

Sunday 23rd August 2026
10am to 6pm

Format:	Spearhead Tournament
Game System:	Age of Sigmar - Spearhead - City of Ash
Number of games:	Four
Location:	Black Dragon Games 17 Burton Street, Melton Mowbray, LE13 1AE
Parking:	• Free parking is available in Burton Street car park (2 minute walk from the shop) • <i>Please check parking restrictions carefully</i>
Food:	• Snacks and refreshments are available in-store • You are welcome to bring your own food to the shop

Spearhead Tournament

This tournament is aimed at players looking to test their skills in battle! Players will compete for prizes by winning games and placing in the top 3, so bring along your best Spearhead army and most cunnin' tactics...

This tournament will have a slightly more competitive feel than our casual tournaments, but the primary focus is nonetheless to bring players together to enjoy Age of Sigmar in a fun & friendly and environment.

Prizes will also be awarded for most sporting and best-painted army.



Rules

Rules

This tournament uses the following rules sources:

- Age of Sigmar: City of Ash
- Age of Sigmar Rules Update*

**The latest version on the Warhammer Community website will be used.*

Playing your games

- Games will be played best-of-1.
- Games are expected to be played to completion. A player who concedes a game will score zero points for that game.
- Games should take no longer than 90 minutes to complete. Players should not start a new game round after 75 minutes without permission from a judge.
- Scores should be reported to the Judge at the end of the round. Games will be recorded as Win/Draw/Loss, while each player's total points scored will be used as a tie-breaker at the end of the tournament (if needed).

Painting and Modelling

Painting Requirement:

Models do not have to be fully painted for this event.

All unpainted models must be primed in the same colour.

Conversions and Kit-bashing:

We love conversions and kit-bashing! Please ensure that your miniatures are clearly equipped with the weapons that you have selected for your army (i.e. What You See Is What You Get).

Proxies:

Players may field units that do not match those found in a Spearhead boxset so long as the models used clearly represent the same unit.

For example, a Stormcast Eternals player could replace their Liberators squad with a Liberators squad from an earlier edition of Age of Sigmar or even a Sequitors squad, so long as one of the miniatures in the squad is equipped with a two-handed weapon to represent the Grandhammer.

Judges

If players are unable to determine or agree on a ruling then the Judge will make a final decision on how any given rule is to be interpreted.

The Judge may be a player in the event.



On the Day

Event Schedule	
10:00 - 10:15	Registration
10:15 - 11:45	Game 1
11:45 - 12:30	Lunch
12:30 - 14:00	Game 2
14:00 - 14:15	Painting Competition
14:15 - 15:45	Game 3
15:45 - 16:00	Break
16:00 - 17:30	Game 4
17:30 - 17:45	Tidy up
17:45 - 18:00	Prize giving

What to bring

- One Spearhead Army
- Spearhead Warscrolls for your army (in physical or digital format)
- Dice and rulers/tape measure
- City of Ash Spearhead decks (if you own them)
- City of Ash terrain set and playmat (if you own them)

Spearhead decks, terrain and playmats will be provided, where needed..

Prizes

First Place: £15 Black Dragon Games voucher

Second Place: £10 Black Dragon Games voucher

Third Place: £5 Black Dragon Games voucher

Best-painted: £10 Black Dragon Games voucher

Most Sporting: £10 Black Dragon Games voucher

Best-painted and Most Sporting will be judged by peer voting

